

2015

# CISM REGULATIONS FOOTBALL



# CISM

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## **1 MILITARY WORLD CHAMPIONSHIP FOOTBALL / MILITARY WORLD FOOTBALL CUP**

- 1.1 The Military World Championship Football (MWCF) / Military World Football CUP (MWFC) are CISM competitions embodied in the General CISM Regulations and Statutes.
- 1.2 As a general rule, every active member nation in CISM may participate in the MWCF / MWFC.
- 1.3 The MWCF / MWFC consist in general of a preliminary round (continental qualification) and a final round (world championship).
- 1.4 The Regulations and Guidelines for the MWCF / MWFC regulate the rights, duties and responsibilities of all member nations taking part in the MWCF / MWFC. The Regulations issued by CISM are binding for all member nations involved in the preparation, organization and hosting.
- 1.5 The CISM General Regulations and Statutes as well as the CISM Football Regulations in force shall apply. Any reference in these Regulations refers to the CISM General Statutes and Regulations valid at the time of application.

## **2 CISM SPORTS COMMITTEE FOOTBALL (CSCF)**

- 2.1 The Sport Committee is composed of a President, a Secretary and several members, preferably at least one from each continent. The President CSC Football (PCSCF) and the Members CSC Football (MCSCF) are the ultimate CISM Sport authorities and oversee the technical conduct of a MWCF / MWFC.
- 2.2 The responsibilities of the CSCF include, but are not limited to:
  - 2.2.a supervising general preparations and deciding on competition format, the draw and the information of groups;
  - 2.2.b approving the dates and venues of the matches and determining kick-off times;
  - 2.2.c approving the choice of stadiums and training sites in accordance with the host nation;
  - 2.2.d appointing a Head Referee in close cooperation with the host nation for the championship;
  - 2.2.e deciding cases of abandoned matches and, if applicable, reporting cases to the CISM Discipline Commission for deliberation;
  - 2.2.f replacing member nations that have withdrawn from the Championship;
  - 2.2.g deciding cases of participating member nations failing to adhere to the time limits and/or the formal requirements for submitting the necessary documents;
  - 2.2.h deciding on the rescheduling of matches due to extraordinary circumstances;
  - 2.2.i settling cases of force majeure;
  - 2.2.j dealing with any other aspect of the MWCF / MWFC that is not the responsibility of any other body under the terms of these Regulations.
- 2.3 The decisions taken by the CSCF are final and binding and not subject to appeal.
- 2.4 Prior to the competitions, the CSCF makes sure that the equipment and sporting facilities conform to the standards required by CISM and/or International Federation regulations. They report the result of their control to the Official CISM Representative (OCR).
- 2.5 The CSCF ensures that the CISM Football Regulations are properly followed during the competition.



- 2.6 To ensure the CSCF can do the duties properly, they need support in advance and during the championship from the host nation. For the current composition of the CSCF see Annex 1. Requirements for the support CSCF see Annex 2.

### 3 TECHNICAL JURY

The Technical Jury is responsible for the satisfactory progress of a championship. They ensure that the performance of the athlete is correctly evaluated.

- 3.1 The President CSCF appoints during the preliminary meeting the President (himself or a member of the CSCF) and one member from each nation for the Technical Jury from the participating delegations (preferably the Team Manager). All members of the CSCF will assist during the meetings as adviser for the Technical Jury.
- 3.2 Under no circumstance may any member of the Technical Jury belong to the organizing committee.
- 3.3 Each member is entitled to one (1) vote, which is made by ballot. In case of a tie, the President of the Technical Jury has the deciding vote.
- 3.4 The Technical Jury is dissolved after the official closing of the Championship.

### 4 JURY OF APPEAL

- 4.1 The Jury of Appeal is appointed during the Preliminary Meeting of the championship. The Jury of Appeal is composed of a President who is the Official CISM Representative (OCR), three (3) Chiefs of Mission (preferably a CISM Delegate or Chief of Delegation from his country) who are chosen among the participating nations, with a maximum of one per nation. The President and chosen members shall have different nationalities.
- 4.2 Restrictions  
The Chairman of the organizing committee (OC), the President CSCF and all members of the Technical Jury may not serve in the Jury of Appeal. Only Jury members attend meetings of the Jury of Appeal, plus, if necessary, interpreters appointed by the organizing nation. The President CSCF attends this meeting as a counsellor to the President of the Jury of Appeal but without being entitled to vote. The President of the Jury of Appeal may call for hearing any person whom he believes may be helpful.
- 4.3 Duties  
The Jury of Appeal intervenes only in the following cases:
  - 4.3.a as a result of a written protest made by a nation dissatisfied with the decision reached by the Technical Jury,
  - 4.3.b when summoned by the OCR,
  - 4.3.c upon request of the Chairman of the OC or the President CSCF,
  - 4.3.d each member, including the OCR, is entitled to one (1) vote, which is made by ballot. In case of a tie, the OCR has the deciding vote.
- 4.4 Procedure of handling protests to the Jury of Appeal;
  - 4.4.a when a Chief of Mission considers that the Technical Jury's decision has not rendered justice to his protest, he can submit a protest against the decision of the Technical Jury in writing to the Jury of Appeal,



- 4.4.b this appeal shall be submitted to the President of the Jury of Appeal within two hours after the written notification of the rejection by the Technical Jury,
  - 4.4.c the Jury of Appeal rules as a last resort. Its decision does not depend on any precedent and is final. All decisions taken by the Jury of Appeal are transmitted in writing to the OC for dispatch and to the General Secretariat for information,
  - 4.4.d the Chief of Mission will, in all cases, accept the decision made by the Jury of Appeal and will not set and tolerate unpleasant reactions towards the judges and referees, or towards the host nation.
- 4.5 **Complaints**  
All complaints may be referred to the Board of Directors and, if necessary, to the General Assembly. A complaint cannot reverse a final decision of the Jury of Appeal.
- 4.6 The Jury of Appeal is dissolved after the official closing of the Championship.

## 5 HOST NATION

- 5.1 The Host Nation is responsible for organizing, hosting and staging the championship. It shall set up an Organizing Committee ("OC"). The OC and the CSCF shall work in close cooperation.
- 5.2 The obligations and responsibilities of the host nation with respect to the championship are stipulated in the CISM Regulations. They include but shall not be limited to:
- 5.2.a ensuring that safety and order is maintained, particularly in and around the stadiums, the training sites, accommodations and other venues of the championship. It shall take adequate measures, including a sufficient number of ground staff and security stewards, to guarantee safety and to prevent and avoid outbreaks of violence;
  - 5.2.b concluding liability insurance against possible spectator accidents or deaths;
- 5.3 The host nation shall discharge CISM from all responsibility and relinquish any claim against CISM and the members of its delegation for any damages resulting from any act or mission relating to the organization and course of the championship.
- 5.4 The host nation shall ensure that any decision taken by the CSCF relating to its duties and responsibilities is enforced immediately.

## 6 COMPETITION FORMAT

- 6.1 The final competition shall be played in a group stage, followed by knockout stages, the play-off for third place and the final.
- 6.2 In the group stage, the last matches in each group shall be played simultaneously.
- 6.3 In the knockout stages, the play-off for third place and the final, if a match is level at the end of normal playing time, extra time shall be played. Extra time shall consist of two periods of 15 minutes, with an interval of five minutes at the end of normal playing time, but not between the two periods of extra time. The players shall remain on the pitch during both of these intervals.
- 6.4 If the score is still level at the end of extra time, kicks from the penalty mark shall be taken to determine the winner, in accordance with the procedure specified in the Laws of the Game.
- 6.5 In the group stage the participating teams will be divided into different groups (depending of participating teams).



- 6.6 The system of play will be the league system, each team playing one match against each of the other teams in the same group, with three points for a win, one point for a draw and none for a defeat.
- 6.7 The ranking of each team in each group will be determined as follows:
  - 6.7.a greatest number of points obtained in all group matches;
  - 6.7.b goal difference in all group matches;
  - 6.7.c greatest number of goals scored in all group matches.

If two or more teams are equal on the basis of the above three criteria, their rankings will be determined as follows:

- 6.7.d greatest number of points obtained in the group matches between the teams concerned;
- 6.7.e goal difference resulting from the group matches between the teams concerned;
- 6.7.f greater number of goals scored in all group matches between the teams concerned;
- 6.7.g drawing of lots by the CSCF.
- 6.8 In the quarter-finals the teams that qualify from the group stage will contest the quarter-finals.
- 6.9 The four teams that qualify from the quarter-finals will contest the semi-finals.
- 6.10 The winners of the semi-finals qualify for the final.
- 6.11 The losers of the semi-finals will contest the play-off for third place.
- 6.12 If the play-off for third place is level at the end of normal playing time, extra time shall be played (two periods of 15 minutes each) and followed, if necessary, by kicks from the penalty mark to determine the winner. However, if the match is played directly before the final and is level at the end of normal playing time, no extra time shall be played and the winner shall be determined by kicks from the penalty mark.
- 6.13 If the final is level at the end of normal playing time, extra time shall be played (two periods of 15 minutes each) and followed, if necessary, by kicks from the penalty mark to determine the winner.

## 7 PRELIMINARY ROUND

- 7.1 The organization of the preliminary round (continental qualification) in the applicable form is assigned to the respective Continental Vice Presidents for CISM. They will be assisted by the Members from the CISM Sports Committee Football (CSCF) for their continents. The CISM Regulations Football applies to all continental competitions.
- 7.2 On entering the preliminary round (continental qualification), all member nations automatically undertake to:
  - 7.2.a follow these regulations;
  - 7.2.b accept that all administrative, disciplinary and refereeing matters related to the preliminary round shall be dealt with by the respective continent in compliance with the regulations submitted. CISM will only intervene in matters involving member nations if a continent requests assistance by CSCF.



## 8 NUMBER OF TEAMS

- 8.1 The maximum number of teams for a World Championship (WC) will be decided in cooperation between the President CSCF and the host nation.
- 8.2 Football Men  
Military World Championship's (MWC) or Military World Football Cup's (MWFC) could vary between 12 and 16 teams. The host nation and the defending champion are automatically qualified. Depending of the capacity of the host nation, there will be the nomination from the CSCF for the continental seats.
- 8.3 Football Women  
Military World Championship's (MWC) could vary between 8 and 10 teams. The host nation and the defending champion are automatically qualified. Depending of the capacity of the host nation, there will be the nomination from the CSCF for the continental seats.

For the respective championship schedule see Annex 3.

## 9 DRAW

- 9.1 The draw for the championship preferably takes place at least at the annual General Assembly & Congress (GA&C) of CISM.
- 9.2 The CSCF shall form groups for the final competition by seeding and drawing lots whilst taking sporting and geographic factors into consideration, as far as possible.
- 9.3 In the case of any withdrawals, the CSCF together with the CISM HQ may change the groups in accordance with the provisions in paragraph 2.
- 9.4 The draw will be organized by the host nation in cooperation with the CSCF (alternative during the GA&C).

## 10 PARTICIPATING MEMBER NATIONS

- 10.1 The member nations that qualify for the championship agree to comply with and ensure that every Member of the Delegation complies with these Regulations, as well as with any other CISM circular letters, regulations, guidelines, directives and/or decisions.
- 10.2 On entering the championship, the participating Member Nations automatically undertake to:
- 10.2.a comply with the maximum number of players and officials as defined in the Invitation File for the championship;
  - 10.2.b observe these Regulations and ensure that all Delegation Members are in accordance with them;
  - 10.2.c participate in all matches of the championship in which their team is scheduled to take part;
  - 10.2.d accept all arrangements relating to the championship made by the host nation in agreement with CISM;
  - 10.2.e ensure the provision of adequate insurance to cover their Delegation Members and any other persons carrying out duties on their behalf against all risks, including but not limited to injury, accident, disease and travel in consideration of the relevant CISM regulations.





- 10.3 In addition, each participating member nation shall be responsible for:
  - 10.3.a the conduct of its Delegation Members and of any other persons carrying out duties on its behalf throughout the championship and for the entire duration of their stay in the host country;
  - 10.3.b paying for incidental costs and expenses incurred by its Delegation Members and any other persons carrying out duties on its behalf during the course of their stay in the host country;
  - 10.3.c paying for any costs of extending the stay of any Delegation Member or any other persons carrying out duties on its behalf;
  - 10.3.d applying for visas in good time from the nearest consulate or embassy of the host country, if necessary.
- 10.4 All participating Member Nations shall confirm their participation by submitting the originals of the official entry form and any other required documentation as communicated by CISM or the host nation via the corresponding invitations or circulars, duly signed, to the host nation by the deadline(s) set in the invitation. The timely submission to the host nation of any such documents is of the essence. The deadline shall be deemed as having been met if the relevant documents reach host nation by the specified deadline. If a participating Member Nation fails to adhere to the time limits and/or fails to meet the formal requirements for submitting the necessary documents, the host nation and CISM shall pass a decision.

## 11 WITHDRAWALS, UNPLAYED AND ABANDONED MATCHES

- 11.1 If any participating Member Nation withdraws or is excluded from the championship, the CISM authorities together with the CSCF shall decide on the matter at its sole discretion and take whatever action is deemed necessary. CISM in cooperation with the CSCF may in particular decide to replace the gap in question with another Member Nation.
- 11.2 Depending on the circumstances of the withdrawal, the CISM Disciplinary Commission may impose additional sanctions, including the suspension of the participating Member Nations concerned from subsequent CISM competitions.
- 11.3 All participating Member Nations undertake to play all of their matches until eliminated from the championship.
- 11.4 Any match which is not played or which is abandoned – except in cases of force majeure recognized by CISM – may lead to the imposition of sanctions against the relevant Member Nations by the CISM Disciplinary Commission in accordance with the CISM Regulations.
- 11.5 If a participating Member Nation withdraws or a match cannot be played or is abandoned as a result of force majeure, the CISM Disciplinary Commission shall decide on the matter at its sole discretion and take whatever action is deemed necessary.
- 11.6 Further to the above provision, in the case of a match being abandoned as a result of force majeure after it has already kicked off, the following principles will apply:
  - 11.6.a the match shall recommence at the minute at which play was interrupted rather than being replayed in full, and with the same score line;
  - 11.6.b the match shall recommence with the same players on the pitch and substitutes available as when the match was abandoned;
  - 11.6.c no additional substitutes may be added to the list of players on the team sheet;
  - 11.6.d the teams can make only the number of substitutions to which they were still entitled when the match was abandoned;



- 11.6.e players sent off during the abandoned match cannot be replaced;
- 11.6.f any sanctions imposed before the match was abandoned remain valid for the remainder of the match;
- 11.6.g the kick-off time, date and location shall be decided by the host nation in cooperation with the CSCF.

## 12 MATCH OFFICIALS

- 12.1 The CSCF will nominate a Head Referee in close cooperation with the host nation for the championship.  
The Referees, Assistant Referees and Fourth Officials (hereinafter referred to collectively as "Match Officials") for the championship shall be appointed for each match by the nominated CISM Head Referee for this championship. Match Officials will be provided by the participating nations. The Match Officials should have preferably FIFA-Level.
- 12.2 The Match Officials shall be provided with training facilities. These training facilities must be in good condition and shall not be used for any other trainings, matches or events.
- 12.3 If one of the Match Officials is prevented from carrying out his duties, such Referee or Assistant Referee shall be replaced by the Fourth Official. The responsible member of the CSCF shall be informed immediately.
- 12.4 After each match, the Referee shall complete and sign the Official CISM Referee report form. The Referee shall hand it over to the responsible member of the CSCF at the stadium immediately after the match. On the report form, the Referee shall note all occurrences of significance, such as misconduct of players leading to caution or expulsion, unsporting behavior by supporters and/or by officials or any other person acting on behalf of an association or participating nation at the match and any other incident happening before, during or after the match in as much detail as possible.

## 13 START LISTS AND SUBSTITUTES' BENCHES

- 13.1 All players shall be named on the start list for each match (max. 11 selected players and substitutes). Up to a maximum of three of the substitutes may take the place of the selected players at any time during the match.
- 13.2 The numbers on the players' shirts must correspond to the numbers indicated on the start list. The start list shall be signed by the Team Manager.
- 13.3 Each team is responsible for arriving at the stadium at the latest 90 minutes before the kick-off of the respective match and for providing the completed start list to the CSCF upon such arrival.
- 13.4 Each team is responsible for ensuring that the start list is completed properly and submitted on time, and that only the selected players start the match. In the case of any discrepancies, the matter will be submitted to the responsible member of CSCF for this match.
- 13.5 Any of the 11 players submitted on the start list may be replaced by an eligible substitute, but only if they are unable to begin the match due to injury or illness. The Referee must be officially informed prior to kick-off.
- 13.6 Further to the above, any injured or ill player who is removed from the start list will no longer be eligible to take part in the match, and thus cannot be selected as a substitute player at any time during the game. Such a change to the start list will not reduce the



number of official substitutions that may be made by a team during the match. In accordance with the Regulations of the match, up to a maximum of three substitutions may still be made.

- 13.7 Although no longer eligible to play as a substitute, the injured or ill player who was removed from the start list may be seated on the substitutes' bench.
- 13.8 Only the players who were identified on the official start list submitted to the Referee and the CSCF, or were confirmed as a warm-up injury/illness replacement player, may start the match. In the case of any discrepancies of players on the pitch at the beginning of a match, the matter will be submitted to the CSCF for a decision.
- 13.9 No more people than on the start list shall be allowed to sit on the substitutes' bench. A suspended player or official will not be allowed to sit on the substitutes' bench.
- 13.10 The use of any electronic communication equipment and/or systems between and/or amongst players and/or technical staff is not permitted.

## 14 COMPOSITION OF THE MISSION

- 14.1 Each participating nation shall submit a list of the 'composition of the mission' (see invitation file from host nation) to the host, copy to CSCF. An example can be found in Annex 4. This example is subject to change depending on the set up of the championship.
- 14.2 Any change requests to the list must be submitted in writing not later than the beginning of the preliminary meeting and are subject to the approval of the OCR and CSCF.
- 14.3 The final list of players selected to participate in the final competition shall be submitted to the CSCF, using the official form, at least 2 hours before the first match of the championship, as stipulated in the relevant circular. The players and team staff on the final list must be the same as on the 'composition of the mission'.
- 14.4 Only the players on the final list will be permitted to take part in the final competition. The numbers on the back of the shirts shall correspond with the numbers indicated on the final list. In the event of a goalkeeper needing to be replaced by an outfield player (due to injuries or red cards), each team shall provide a goalkeeper shirt without a name or number displayed on the back of the shirt in order to distinguish this replacement goalkeeper from the other players.
- 14.5 The final list of players and officials will be published by the CSCF.
- 14.6 Before the start of the matches, every player on the final list must prove his identity and nationality by providing the Military ID-Card. Any player who fails to submit these documents will not be allowed to take part in the championship.
- 14.7 The host nation shall issue each player and team official with an official accreditation.
- 14.8 The participating nations shall ensure that all accreditation data required by the host nation is submitted by the deadline stipulated in the invitation file.

## 15 ELIGIBILITY OF PLAYERS

In strict compliance with applicable CISM Regulations all athletes representing their nations in the CISM event are on active duty in the nation's Armed Forces. They understand that sanctions may be imposed against their nation, their mission, their team, individual athletes, or themselves for violation of this provision.



## 16 VENUES, DATES, KICK-OFF TIMES, ARRIVAL AT VENUES

- 16.1 The venues, dates and kick-off times of the matches shall be proposed by the host nation, subject to the approval of the CSCF.
- 16.2 The host nation in cooperation with the CSCF shall fix the dates and venues of the matches, allowing each team a minimum rest period of 1 day between matches.

## 17 STADIUMS, INFRASTRUCTURE AND EQUIPMENT

- 17.1 The fields of play, accessory equipment and all facilities for each match of the final competition shall be in optimum condition and comply with the Laws of the Game and all other relevant regulations.
- 17.2 The pitch shall have the following dimensions: length 105m, width 68m. Unless otherwise approved by FIFA, the total surface area shall have the following dimensions at a minimum: length 125m, width 85m, in order to provide sufficient space for warm-up and pitch-side photographer positions.
- 17.3 Matches may be played on natural or artificial surfaces, subject to the approval of the CSCF. Where artificial surfaces are used, the surface must meet the requirements of the FIFA Quality Program for Football Turf or the International Artificial Turf Standard.
- 17.4 Each stadium shall have sufficient space behind the goals to allow the players to warm up during the matches. A maximum of six (6) players shall warm up at the same time. Only the goalkeeper may warm up with a ball. If there is not sufficient space behind the goals, both teams shall warm up in the designated area beside the substitute bench behind assistant referee no. 1. In this case, only a maximum of three (3) players and per team may warm up at the same time and without any balls.
- 17.5 All goals shall be equipped with white goal posts and white goal nets with grey support posts. Each stadium shall have spare goals, nets and corner flags located in close proximity to the field of play for contingency purposes.
- 17.6 Clocks in the stadium showing the length of time played may run during the match, provided that they are stopped at the end of normal playing time in each half, i.e. after 45 and 90 minutes respectively. This stipulation shall also apply if extra time is played (i.e. after 15 minutes of each half). The half-time interval shall be 15 minutes.
- 17.7 At the end of the two periods of normal playing time (45 and 90 minutes), the referee shall indicate to the fourth official, either orally or by gesturing with his hands, the number of minutes that he has decided to allow for time lost. This also applies to the two periods of 15 minutes of extra time.
- 17.8 Panels or electronic display boards, numbered on both sides for clarity, shall be used by the fourth official to indicate the substitution of players and the number of minutes to be allowed for time lost.
- 17.9 Matches under floodlights have to be played only at venues with floodlighting installations that ensure that the whole pitch is evenly lit according to FIFA specifications.
- 17.10 Smoking is not allowed in the technical area, in the surroundings of the field of play or within the competition areas such as the dressing rooms.
- 17.11 The host nation shall ensure that the stadiums and facilities in which the matches take place comply with international Safety and Security Standards. The stadiums selected for use during the championship shall be subject to approval by CSCF. The host nation is



responsible for safety and order in and around the stadiums before, during and after matches.

## 18 OFFICIAL TRAINING AND PRE-MATCH WARM-UP

- 18.1 Weather and pitch conditions permitting, teams that are due to play a match in a stadium in which they have not previously played will be entitled to one 60-minute training session in that stadium on either the day before the match or two days before the match. Training times will be communicated by the host nation in cooperation with the CSCF.
- 18.2 The teams that qualify for the play-off for third place or final will be entitled to a 60-minute session in the stadium, even if they have already played a match in that stadium, subject to final approval by CSCF depending on weather conditions, pitch quality and other factors.
- 18.3 In principle, a minimum of 15 minutes shall be set between the end of one team's training session and the start of the next team's training session.
- 18.4 If the pitch is not in good condition or the training session would negatively affect the state of the pitch, host nation in cooperation with CSCF may shorten or cancel the training session and direct the teams only to inspect the pitch wearing training shoes.
- 18.5 The teams will be entitled to warm up on the pitch before each match, conditions permitting. In principle, such warm-up will be 30 minutes in length. If the pitch is not in good condition or if warm-up sessions would negatively affect the state of the pitch for the match, or if there is extra time of the first match of a double-header match, CSCF may shorten or cancel the warm-up session.

## 19 TRAINING SITES

- 19.1 The host nation shall provide training sites for the teams.
- 19.2 Unless otherwise approved by CSCF, all training site pitches shall be on FIFA standard.
- 19.3 The training sites shall be situated within a maximum of 20-minute bus drive from the accommodation site.
- 19.4 In principle, the teams shall use the training sites on a rotation basis in order to ensure that each team has the same conditions. Full details about the allocation of training sites shall be communicated by the host nation.
- 19.5 The training sites shall have the same surface as the match pitches and be in good condition, freshly mowed and fully marked in accordance with the Laws of the Game.
- 19.6 The host nation shall provide support personnel and suitable training site equipment at all official training sites, including but not limited to cones and movable goals. Each training site shall be equipped with at least one dressing room with lockers, showers and toilets.

## 20 DISCIPLINARY MATTERS

- 20.1 Disciplinary incidents are dealt with in compliance with the CISM Disciplinary Code in force as well as with all relevant circulars and directives, with which the participating Member Nations undertake to comply.



- 20.2 CISM may introduce new disciplinary rules and sanctions for the duration of a championship. Such rules shall be communicated to the participating Member Nations one month before the first match of the championship.
- 20.3 The participating Member Nations and their Delegation Members agree to comply with the CISM General Regulations as well as with all directives and decisions of the CISM bodies unless these Regulations stipulate otherwise. The Delegation Members agree to comply with all further CISM guidelines, circulars and decisions that have any significance regarding the championship.

## 21 DISPUTES

- 21.1 All disputes in connection with the championship shall be promptly settled by mediation.
- 21.2 In compliance with the CISM Regulations and Statutes, participating Member Nations may not take disputes to an ordinary court of law but to the exclusive jurisdiction of CISM.

## 22 PROTESTS

- 22.1 For the purpose of these Regulations, protests are objections of any kind related to events or matters that have a direct effect on matches, including but not limited to the state of and markings on the pitch, accessory match equipment, eligibility of players, stadium installations and footballs.
- 22.2 The Technical Jury rules as first resort on protests received in accordance with CISM Regulations.
- 22.3 No protests may be made about the referee's decisions regarding facts connected with play. Such decisions are final and not subject to appeal. Each protest requires a deposit of €100. If the protest is refused by the Technical Jury and no appeal is made, the €100 will be paid to the CISM Headquarters.  
Unless otherwise stipulated in this article, protests shall be submitted in writing two hours after the match finished and given to the President of the Technical Jury (or a member CSCF). The protest must be signed by the respective Chief of Mission according to the CISM Regulations. Each protest has to follow the articles of these rules on which it is based.

Decisions are reported in writing to the protesting delegation, the Official CISM Representative (OCR) and the Organizing Committee (OC).



## 23 TEAM EQUIPMENT

- 23.1 Each participating nation must bring the following equipment to the championship, including numbers printed on the shirts and shorts in compliance with the CISM Regulations:
- 23.1.a official and reserve kits (two sets of shirts, shorts, socks), must be distinctly different and contrasting from each other;
  - 23.1.b sets of the goalkeeper's kit (shirts, shorts, socks), gloves and caps. These goalkeeper kits must be distinctly different and contrasting from each other as well as different a contrasting from the official and reserve team kits;
  - 23.1.c equipment that will be worn by the substitute players and the technical staff sitting on the bench during the matches;
  - 23.1.d warm-up bibs (2 sets, contrasting colours) for warm-up of substitute players during the match.
- 23.2 The participating nations shall comply with the CISM Regulations in force. The display of political, religious, or personal messages or slogans in any language or form by players and officials on their playing or team kits, equipment (including kit bags, beverage containers, medical bags, etc.) or body is prohibited. The similar display of commercial messages and slogans in any language or form by players and officials is not allowed for the duration of their time at any official activity organized by CISM (including in the stadiums for official matches and training sessions, as well as during official media conferences and mixed-zone activities). Any violations shall be dealt with by the CISM Discipline Commission in accordance with the CISM Regulations.
- 23.3 The CSCF in cooperation with the Head Referee will inform the teams of the colours that they shall wear for each match by means of the 'Technical Bulletin' and/or at the technical meetings.
- 23.4 Throughout the championship, each player shall wear the number assigned to him on the start list. Such number shall be displayed on the back of his shirt.
- 23.5 The official and reserve team kits and all goalkeeper kits shall be taken to every match. Warm-up bibs should be brought for warm-up of substitute players during the match.

## 24 OFFICIAL FOOTBALL

- 24.1 The football used in the championship shall be selected and exclusively supplied by the host nation in cooperation with the CSCF. The football shall conform to the FIFA Standard.
- 24.2 The teams involved in the championship shall informed by the host nation, which football will be used during the competition.

## 25 FLAGS AND ANTHEMS

- 25.1 During the final competition, the CISM flag and the flags of the host country and both competing nations shall be flown in the stadium at every match.
- 25.2 The CISM march shall be played while the teams are entering the field, followed by the national anthems of the two teams. The participating member nations shall submit a CD of their national anthem (maximum 90 seconds, no lyrics are permitted) to the host nation as mentioned in the invitation file for the championship.





## 26 TROPHY, AWARDS AND MEDALS

- 26.1 The host nation in cooperation with the Official CISM Representative (OCR) and the CSCF shall be responsible for the administration of the award ceremony, which shall take place after the final match. All officials and authorities as well as all participating nations shall be part of the award ceremony.
- 26.2 The host nation in cooperation with the OCR will select which authorities will present the medals and trophies.
- 26.3 Medals will be presented to each of the top three teams in the final competition, i.e. gold medals to the winners, silver medals to the runners-up and bronze medals to the team ranked third. In principle, every person on the start list will be presented a medal.
- 26.4 A Fair Play contest shall be held during the championship. The OCR in cooperation with the CSCF and the Match Officials of this championship will determine the ranking at the end of the championship.
- 26.5 At the end of the championship, the following special awards could be presented:
- 26.5.a Fair Play Trophy  
Trophy will be presented to the team finishing first in the fair play contest. The applicable rules are in this CISM Fair Play regulations, see Annex 5.
- 26.5.b Top Scorer Trophy  
The Trophy will be awarded to the player who scores the most goals in the championship. If two players are still equal, the total minutes played in the championship will be taken into account, with the player playing fewer minutes ranked first.
- 26.5.c Most Valuable Player  
The Trophy will be awarded to the best player in the championship on the basis of a ranking compiled by the CSCF.
- 26.5.d Most Valuable Goalkeeper  
The Trophy will be awarded to the best goalkeeper in the championship on the basis of a ranking compiled by the CSCF.

## 27 CISM ANTI-DOPING RULES

Doping is strictly prohibited. CISM accepted the World Anti-Doping Code (the "Code"). These Anti-Doping Rules are adopted and implemented in conformance with CISM's responsibilities under the Code, and are in furtherance of CISM's continuing efforts to eradicate doping in the military sport. Anti-Doping tests are in effect on championships on world level.

Anti-Doping Rules, like Competition rules, are sport rules governing the conditions under which sport is played. Military Athletes and other Persons who participate in the Military World Games, Winter World Games, World Military Championships, Continental and other Military Sports Events sanctioned by CISM accept these rules as a condition of participation and shall be bound by them. (see actual CISM Anti-Doping Rules in force)

## 28 LAWS OF THE MATCH

All matches shall be played in accordance with the CISM Football Regulations in accordance with FIFA Regulations in force at the time of the championship. In the case of any discrepancy in the





interpretation of the translations of the CISM Football Regulations, the English version shall be authoritative.

## **29 LANGUAGES**

In the case of any discrepancy in the interpretation of the texts of these Regulations, the English text will be authoritative.

## **30 MATTERS NOT PROVIDED FOR**

Any matters not provided for in these Regulations and any cases of force majeure shall be decided by the OCR in cooperation with the host nation and the CSCF. All decisions shall be final and binding and not subject to appeal.

## **31 ENFORCEMENT**

These Regulations were approved by the responsible CISM authorities on 01<sup>st</sup> March 2015 and came into force immediately thereafter.

(Last updated version: 10<sup>th</sup> January 2017)



## COMPOSITION OF THE CISM SPORTS COMMITTEE FOOTBALL (CSCF)

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## Requirements and Support for CISM Sports Committee Football (CSCF)

To ensure the CSCF can do the duties properly, they need support in advance and during the championship from the host nation.

- The host nation should invite the PCSC Football for a pre-visit. All significant aspects of the preparation and execution of a championship could be discussed. The visit should be 3 to 6 months prior to the competition in order to implement necessary changes in the preparation.
- The lodging for the members CSCF should be close together and preferably in the same building.
- Permanent (24/7) separated working office for CSCF, exclusively for CSCF (preferably close to the lodging)

Space for 6-8 persons, with the following equipment:

- IT-Technology:
    - 2 Computers with English software version,
    - 1 Printer with the option of color print, print paper,
    - Internet Access,
  - Basic office equipment, (stapler, paperclip, scissor, etc.)
  - Working desk with chairs for 6-8 persons,
  - Telephone with international connection/access.
- 
- A transportation which will be used by the CSCF (cars + driver). Separated transport from the participating nations is necessary for the duties during the championship.  
Pay attention, that during the same time members CSCF will be in charge of the matches in different stadiums. That means they have to be transported separately to the different locations.
  - One meeting room for the Technical Jury meetings. The meeting room should be suitable depending of the number of participating nations (i.e. 6 persons CSCF + 12 nations + Head Referee = ~20 seats).
  - One meeting room for the Head Referee and Match Officials (could be the same room as Technical Jury)



## Schedule for Championship Football Men/Women

### 8 TEAMS Championship

In the case of an 8 team championship there will be no additional spot for the host nation and the defending champion.

The host nation and the defending champion fill in one spot of the respective continental seats.

#### 2 groups of 4 teams

Group A	Group B
A1 (host country)	B1 (defending champion)
A2	B2
A3	B3
A4	B4

#### COMPETITION SCHEDULE

Group phase					
Match day 1 Date		Match day 2 Date		Match day 3 Date	
A	A1 vs A2 A3 vs A4	A	A1 vs A3 A4 vs A2	A	A4 vs A1 A2 vs A3
B	B1 vs B2 B3 vs B4	B	B1 vs B3 B4 vs B2	B	B4 vs B1 B2 vs B3

Semi-Finals	
Match day 4 Date	
<b>Semi-final I</b> 1 <sup>st</sup> Group A vs 2 <sup>nd</sup> Group B	<b>Semi-final II</b> 1 <sup>st</sup> Group B vs 2 <sup>nd</sup> Group A

Possibility of Ranking Matches 5 <sup>th</sup> to 8 <sup>th</sup> place
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Finals	
Match day 5 Date	
<b>3<sup>rd</sup> Place (Bronze)</b> Looser Semi-final I vs Looser Semi-final II	<b>Final (Gold)</b> Winner Semi-final I vs Semi-final II



## Schedule for Championship Football Men/Women

### 10 TEAMS Championship

2 groups of 5 teams

Group A	Group B
A1 (host country)	B1 (defending champion)
A2	B2
A3	B3
A4	B4
A5	B5

### COMPETITION SCHEDULE

Group phase									
Match day 1 Date		Match day 2 Date		Match day 3 Date		Match day 4 Date		Match day 5 Date	
A	A1 vs A2 A4 vs A3 A5 free day	A	A5 vs A1 A2 vs A4 A3 free day	A	A3 vs A5 A4 vs A1 A2 free day	A	A3 vs A2 A5 vs A4 A1 free day	A	A1 vs A3 A2 vs A5 A4 free day
B	B1 vs B2 B4 vs B3 B5 free day	B	B5 vs B1 B2 vs B4 B3 free day	B	B3 vs B5 B4 vs B1 B2 free day	B	B3 vs B2 B5 vs B4 B1 free day	B	B1 vs B3 B2 vs B5 B4 free day

Semi-Finals	
Match day 6 Date	
<b>Semi-final I</b> 1 <sup>st</sup> Group A vs 2 <sup>nd</sup> Group B	<b>Semi-final II</b> 1 <sup>st</sup> Group B vs 2 <sup>nd</sup> Group A

Possibility of Ranking Matches 5 <sup>th</sup> to 10 <sup>th</sup> place
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Finals	
Match day 7 Date	
<b>3<sup>rd</sup> Place (Bronze)</b> Looser Semi-final I vs Looser Semi-final II	<b>Final (Gold)</b> Winner Semi-final I vs Semi-final II



## Schedule for Championship Football Men/Women

### 12 TEAMS Championship

4 groups of 3 teams

Group A	Group B	Group C	Group D
A1 (host country)	B1	C1 (defending champion)	D1
A2	B2	C2	D2
A3	B3	C3	D3

#### COMPETITION SCHEDULE

Group phase					
Match day 1 Date		Match day 2 Date		Match day 3 Date	
A	A1 vs A2 A3 free day	A	A3 vs A1 A2 free day	A	A2 vs A3 A1 free day
B	B1 vs B2 B3 free day	B	B3 vs B1 B2 free day	B	B2 vs B3 B1 free day
C	C1 vs C2 C3 free day	C	C3 vs C1 C2 free day	C	C2 vs C3 C1 free day
D	D1 vs D2 D3 free day	D	D3 vs D1 D2 free day	D	D2 vs D3 D1 free day

Quarter-Finals		
Match day 4 Date		
Team		Team
1 <sup>st</sup> A	vs	2 <sup>nd</sup> C
1 <sup>st</sup> B	vs	2 <sup>nd</sup> D
1 <sup>st</sup> C	vs	2 <sup>nd</sup> A
1 <sup>st</sup> D	vs	2 <sup>nd</sup> B

#### Possibility of Ranking Matches 5<sup>th</sup>, 7<sup>th</sup>, 9<sup>th</sup>, 11<sup>th</sup> place

Semi-Finals	
Match day 5 Date	
<b>Semi-Final I</b> Winner 1 <sup>st</sup> A - 2 <sup>nd</sup> C vs Winner 1 <sup>st</sup> B - 2 <sup>nd</sup> D	<b>Semi-Final II</b> Winner 1 <sup>st</sup> C - 2 <sup>nd</sup> A vs Winner 1 <sup>st</sup> D - 2 <sup>nd</sup> B

Finals	
Match day 6 Date	
<b>3<sup>rd</sup> Place (Bronze)</b> Looser Semi-Final I vs Looser Semi-Final II	<b>Final (Gold)</b> Winner Semi-Final I vs Semi-Final II

**Schedule for Military World Football Cup****16 TEAMS Championship**

4 groups of 4 teams

Group A	Group B	Group C	Group D
A1 (host country)	B1	C1 (defending champion)	D1
A2	B2	C2	D2
A3	B3	C3	D3
A4	B4	C4	D4

**COMPETITION SCHEDULE**

Group phase					
Match day 1 Date		Match day 2 Date		Match day 3 Date	
A	A1 vs A2 A3 vs A4	A	A1 vs A3 A4 vs A2	A	A4 vs A1 A2 vs A3
B	B1 vs B2 B3 vs B4	B	B1 vs B3 B4 vs B2	B	B4 vs B1 B2 vs B3
C	C1 vs C2 C3 vs C4	C	C1 vs C3 C4 vs C2	C	C4 vs C1 C2 vs C3
D	D1 vs D2 D3 vs D4	D	D1 vs D3 D4 vs D2	D	D4 vs D1 D2 vs D3

**Quarter-Finals**

Match day 4 Date		
Team	vs	Team
1 <sup>st</sup> A	vs	2 <sup>nd</sup> C
1 <sup>st</sup> B	vs	2 <sup>nd</sup> D
1 <sup>st</sup> C	vs	2 <sup>nd</sup> A
1 <sup>st</sup> D	vs	2 <sup>nd</sup> B

**Semi-Finals**

Match day 5 Date	
<b>Semi-Final I</b> Winner 1 <sup>st</sup> A-2 <sup>nd</sup> C vs Winner 1 <sup>st</sup> B-2 <sup>nd</sup> D	<b>Semi-Final II</b> Winner 1 <sup>st</sup> C-2 <sup>nd</sup> A vs Winner 1 <sup>st</sup> D-2 <sup>nd</sup> B

**Possibility of Ranking Matches 5<sup>th</sup> to 8<sup>th</sup> and 9<sup>th</sup> to 16<sup>th</sup> place**

Finals	
Match day 6 Date	
<b>3<sup>rd</sup> Place (Bronze)</b> Looser Semi-Final I vs Looser Semi-Final II	<b>Final (Gold)</b> Winner Semi-Final I vs Semi-Final II



## COMPOSITION OF THE MISSION

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**NATION:**

#	Function	Rank	Name and Surname (Man or Woman)
1.	Chief of Mission		
2.	Team Manager		
3.	Coach		
4.	Assistant Coach		
5.	Doctor/Physician		
6.	Intern. Referee		
7.	Intern. Assistant Referee		
1.	Player		
2.	Player		
3.	Player		
4.	Player		
5.	Player		
6.	Player		
7.	Player		
8.	Player		
9.	Player		
10.	Player		
11.	Player		





12.	Player		
13.	Player		
14.	Player		
15.	Player		
16.	Player		
17.	Player		
18.	Player		
19.	Player		
20.	Player		
21.	player		

**28 per Delegation**

In strict compliance with applicable CISM Regulations (Chapter VII, art: 7.21), I, the undersigned Chief of Delegation, hereby officially confirm that all athletes representing my nation in the CISM event are on active duty in my nation's Armed Forces. I understand that sanctions may be imposed against my nation, my mission, my team, individual athletes, or myself for violation of this provision (CISM Regulations Chapter I, Art: 1.12).

\_\_\_\_\_  
DATE

\_\_\_\_\_  
SIGNATURE OF CHIEF OF DELEGATION

\_\_\_\_\_  
RANK/NAME





- time-wasting etc.
- c) As a general rule, positive play is correlated with the number of scoring chances created and the number of goals scored.

#### 2.4. Respect towards the opponent

Minimum 1 point

Maximum 5 points

Players are expected to respect the Regulations of the Championship and opponents, etc.

When assessing the players' behaviour towards the opponents, duplication of the judgment for red and yellow cards should be avoided. However, the delegate may take into account the seriousness of the offences punished by cards as well as those overlooked by the referee.

Assessment shall be based on positive attitudes (e.g. helping an injured opponent) rather than on infringements. Behaviour that is basically faultless but does not outwardly show any particularly positive attitude or gesture towards opponents shall be given a mark of 4 rather than 5.

#### 2.5. Respect towards the referee/match officials

Minimum 1 point

Maximum 5 points

Players are expected to respect the match officials and the decisions they take. A positive attitude towards the referee, including acceptance of decisions without protest, shall be rewarded. Behaviour that is basically faultless but does not outwardly show any particularly positive attitude or gesture towards the match officials shall be given a mark of 4 rather than 5.

#### 2.6. Behavior of the team officials

Minimum 1 point

Maximum 5 points

Coaches and other team officials are expected to encourage the sporting, technical, tactical and ethical standards of their team and to direct the players to behave in accordance with the principles of fair play.

Both positive and negative factors in the behaviour of the team officials shall be included in the assessment, such as for instance whether they calm down angry players or how they accept the referee's decisions. Inciting or provoking players shall be rated negatively.

Cooperation with the media shall also be a factor in the assessment. Behaviour that is faultless but does not outwardly show any particularly positive attitude or gesture shall be given a mark of 4 rather than 5.

#### 2.7. Behavior of the crowd

Minimum 1 point

Maximum 5 points

The crowd is considered to be an integral part of a football match. Fans can contribute to the positive atmosphere of a match by encouraging their team by cheering and singing, etc. in the spirit of fair play.



Spectators are, however, expected to respect the opponents and the referee. They should appreciate the opponents' performance regardless of the result and in no way intimidate or frighten opponents, the referee or the opponents' supporters.

The maximum number of points (5) may only be awarded if all these requirements have been satisfied, especially as regards creating a positive atmosphere.

This criterion is applicable only if a substantial number of fans of the team concerned are present. If the number of fans is negligible, "n.a." (not applicable) shall be entered under this item.

### **3. Final Assessment**

3.1. The final assessment of a team is obtained as follows:

The points awarded are added together, e.g. for team A:

$$8 + 7 + 3 + 4 + 5 + 4 = 31$$

The overall assessment of a team during the championship shall be calculated by adding the points attained at each match.

3.2. In addition to making the assessment, the authorities for Fair Play may give a short oral account of the teams' Fair Play performance to explain the positive and negative factors, which form the basis of their assessment. The account may also point out any outstanding gestures of Fair Play from a player, official, referee or any other person. However, no additional points shall be awarded for this reason.