



CISM

CONSEIL INTERNATIONAL DU SPORT MILITAIRE
INTERNATIONAL MILITARY SPORTS COUNCIL
CONSEJO INTERNACIONAL DEL DEPORTE MILITAR
INTERNATIONALER MILITAERSPORTVERBAND

المجلس الدولي للرياضة العسكرية

CSC Shooting

22.09.2017

Training Manual for Officials for the 300m CISM Cadet RIFLE Match

1 COMPETITION

- 1.1 Be sure the range is clear.
 - 1.1.1 Call athletes to the firing line. Check names, Bib (start) numbers and firing positions.
 - 1.1.2 Notify Register Keepers of any changes.
 - 1.1.3 Has equipment been checked? Mark Start List Y/N Check the athletes clothing to ensure compliance with rules.
- 1.2 ANNOUNCE (5 minutes before the Preparation and Sighting Time starts.)
“ATHLETES TO THE LINE”
 - 1.2.1 Prior to the Preparation and Sighting Time, close to the end (before the scheduled Preparation and Sighting Time), announce: “(Welcome to the 300m CISM Cadet RIFLE Match MEN / WOMEN...)”
 - 1.2.1.1 “Your target is set to record sighting shots. A limited number of 20 sighting shots is allowed during the 5 minutes Preparation and Sighting Time before the first competition shot is fired.

The program consists of a prone shooting event of 30 competition shots divided into two phases of 15 shots each fired in the following order:

15 Single Shots, scoring after each shot, in a total time limit of 15 minutes.

3 series of 5 Shots, each in 60 seconds, scoring after each series.

After each sighting shot the target shows the value and the position of the hit on the target.

Dry firing is allowed. The end of the single shot stage will be announced five (5) and two (2) minutes. In the rapid fire stage, the remaining ten (10) and five (5) seconds will be announced.

- 1.2.1.2 COMMANDS after 5 minutes of the command athletes to the line:
“FOR FIVE (5) MINUTES PREPARATION AND SIGHTING TIME – LOAD” (pause 5 seconds)
“START”
- 1.2.1.3 COMMANDS after 4 minutes and 30 seconds in the Preparation and Sighting Time:
“THIRTY (30) SECONDS”



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- 1.2.2 COMMANDS after the five (5) minutes have ended:
“END OF PREPARATION AND SIGHTING – STOP – UNLOAD.” “Reset targets.” (pause 30 seconds) (ISSF § 6.11.1.2)
- 1.2.2.1 **“FOR THE COMPETITION, USE YOUR FULLY EQUIPPED THIRTY (30) ROUNDS MAGAZINE – LOAD”** (pause 5 seconds)
- “MATCH FIRING – START”** Check time - competition starts. (the competitors now have 15min time to shoot the 15 single shots)
- 1.2.2.2 Ten (10) minutes elapsed, announce: **“FIVE (5) MINUTES”**
- 1.2.2.3 Thirteen (13) minutes elapsed, announce: **“TWO (2) MINUTES”**
- 1.2.2.4 Fifteen (15) minutes elapsed, announce: **“STOP”** (pause 1 minute)
- 1.2.2.5 COMMAND **“RAPID FIRE SERIES 1 – ATTENTION – START”** (now the competitors have 60 seconds to shoot a series of 5 shots)
- 1.2.2.6 After fifty (50) seconds **“TEN (10)”** – After fifty-five (55) seconds **“FIVE (5)”** – After sixty (60) seconds **“STOP”** (pause 1 minute)
- 1.2.2.7 COMMAND **“RAPID FIRE SERIES 2 – ATTENTION – START”**
- 1.2.2.8 After fifty (50) seconds **“TEN (10)”** – After fifty-five (55) seconds **“FIVE (5)”** – After sixty (60) seconds **“STOP”** (pause 1 minute)
- 1.2.2.9 COMMAND **“RAPID FIRE SERIES 3 – ATTENTION – START”**



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- 1.2.2.10 After fifty (50) seconds **“TEN (10)”** – After fifty-five (55) seconds **“FIVE (5)”** –
After sixty (60) seconds **“STOP” – UNLOAD – UNLOAD CONTROL FOR ALL SHOOTERS”**

To ensure safety, when placing a gun down to leave the firing point or when firing is complete, all guns must be unloaded with actions (bolt or locking mechanism) open and safety flags inserted. The rifle must not be removed from the firing line during the course of fire except with the permission of a range official. Before the athlete leaves the firing point, the athlete must ascertain and the Range Officer must verify that the action is open and there is no pellet in the chamber or magazine and a safety flag is inserted. If the athlete boxes his rifle or removes it from the firing point without having it checked by the Range Officer, he may be disqualified. (ISSF § 6.2.2.4, 6.2.2.5).

- 1.2.3 Electronic targets: The athlete should sign the printer strip (ISSF § 6.10.4 e).

1.2.4 TIE-BREAKING

All tied scores will be broken as following (ISSF § 6.15.1):

- a) The highest number of inner tens;
- b) The highest score of the last ten (10) shot series working backward by 10-shot series in full ring scoring (not inner tens or decimals) until the tie is broken;
- c) If any ties remain, scores will be compared on a shot-by-shot basis using inner tens (i. e. an inner ten outranks a 10 that is not an inner ten) beginning with the last shot, then the next to the last shot, etc.;
- d) If any ties remain, and EST are used, scores will be compared on a shot-by-shot basis using decimal ring scores beginning with the last shot, then the next to the last shot, etc.;
- e) If any ties remain, the athletes must have the same ranking and must be listed in Latin alphabetical order using the athlete's family name.



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1.3 NOTES

1.3.1 Range Officers must move continually and quietly while observing the athletes at all times.

1.3.2 Shots fired before "START", a penalty may be imposed (ISSF § 6.11.1.1e).

1.3.3 Shots fired after "STOP" must be scored as misses (ISSF § 6.11.1.3).
Not enough shots fired in a series have to be scored as zero(s). Note on score sheet.

1.3.4 Interruptions

In the single shot stage (according ISSF § 6.11.5.2):

If there is a delay of more than three (3) minutes, through no fault of his own and this interruption was not caused by a malfunction of his gun or ammunition, equal time may be allowed (on athlete's demand and the remaining time plus one (1) minute, if during the last few minutes of the competition) (ISSF § 6.11.5.1). If there is a delay of more than five (5) consecutive minutes or if the athlete is moved to another firing point, the athlete may have additional unlimited sighting shots at one (1) sighting target at the beginning of the remaining time including any time extension granted.

In the rapid fire series (based on ISSF § 8.8.1):

If shooting is interrupted for safety or technical reasons (without being the fault of the athlete):

a) If the elapsed time is **more than 15 min.**, the Jury must allow one (1) extra sighting series of five (5) shots;

b) If the series is interrupted it must be annulled and repeated. The repeated series must be recorded and credited to the athlete.

1.3.5 Malfunctions

One (1) allowable malfunction per competition is permitted. If a competitor should have malfunctions, the ISSF Rules and Regulations for the Standard Pistol Event are applicable (ISSF § 8.9.4.5).